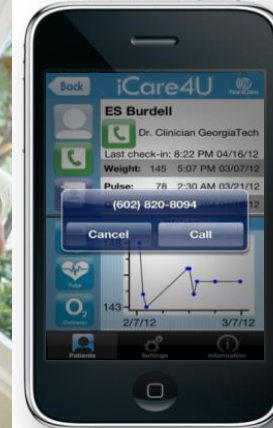
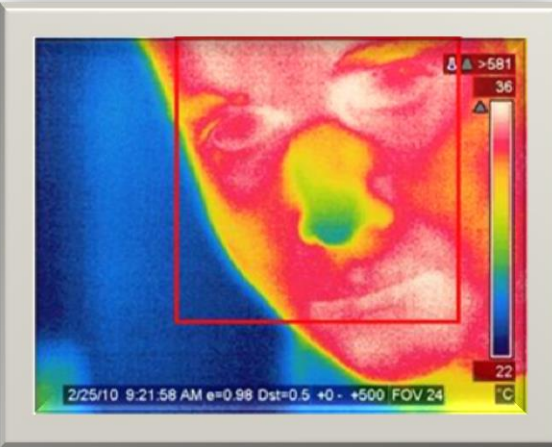


# Public Health and an Aging Society

Accessible version: <https://youtu.be/XRYyGtAWXnQ>



**Lynda A. Anderson, PhD**

*Healthy Aging Program Director*

Applied Research and Translation Branch

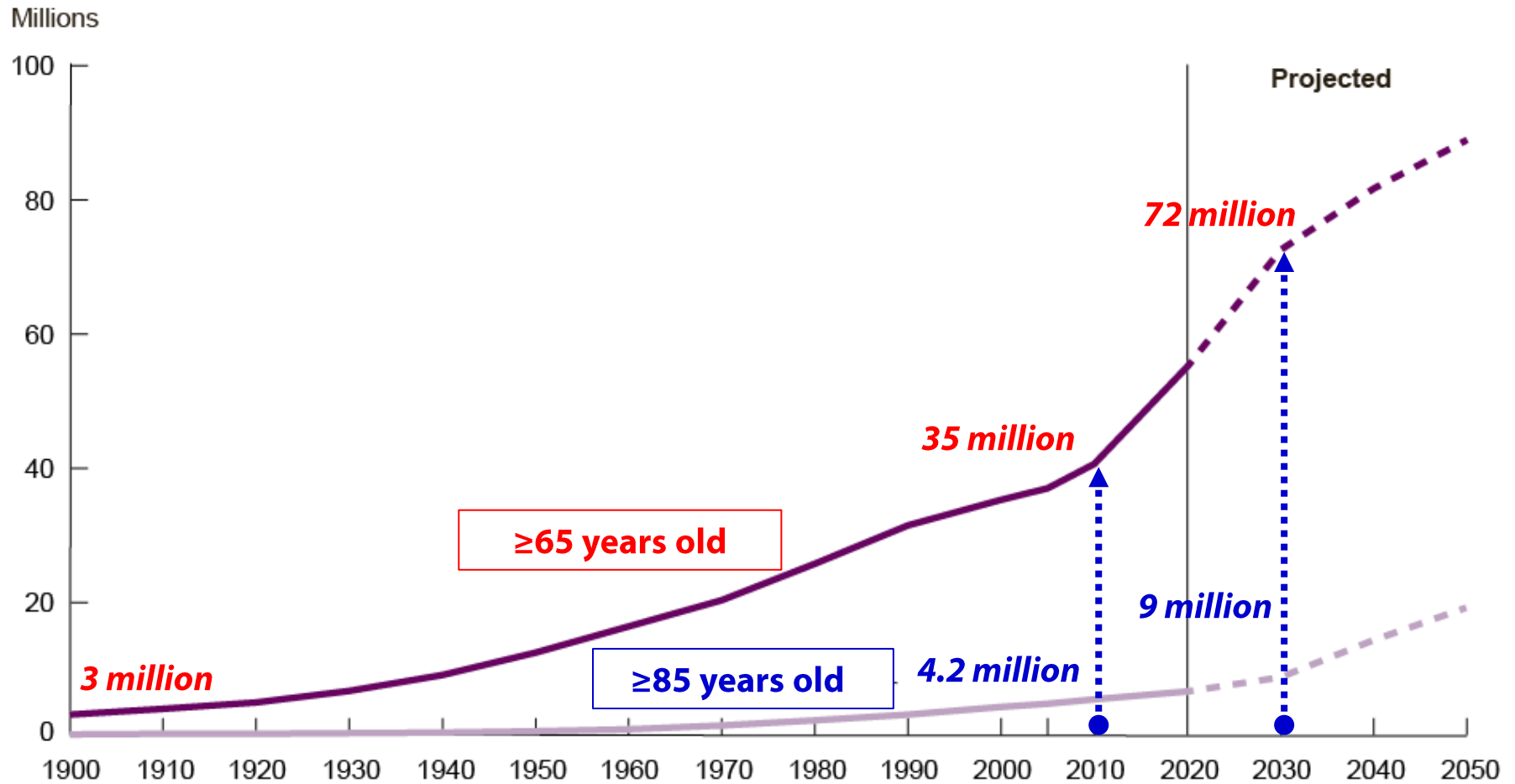
Division of Population Health

National Center for Chronic Disease Prevention and Health Promotion



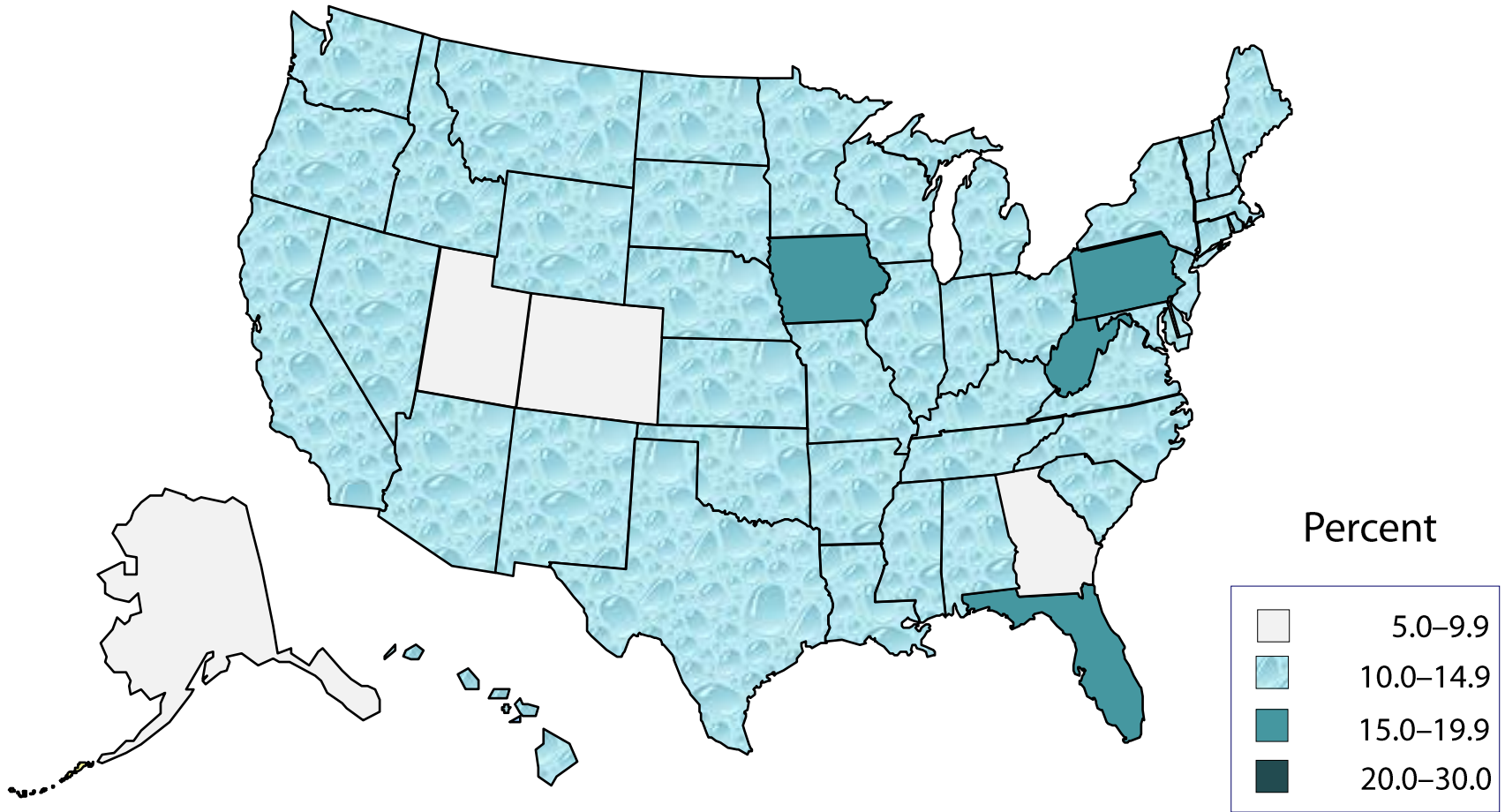
U.S. Department of  
Health and Human Services  
Centers for Disease  
Control and Prevention

# Population $\geq 65$ and $\geq 85$ Years Old United States, 1900–2010 and Projected 2020–2050



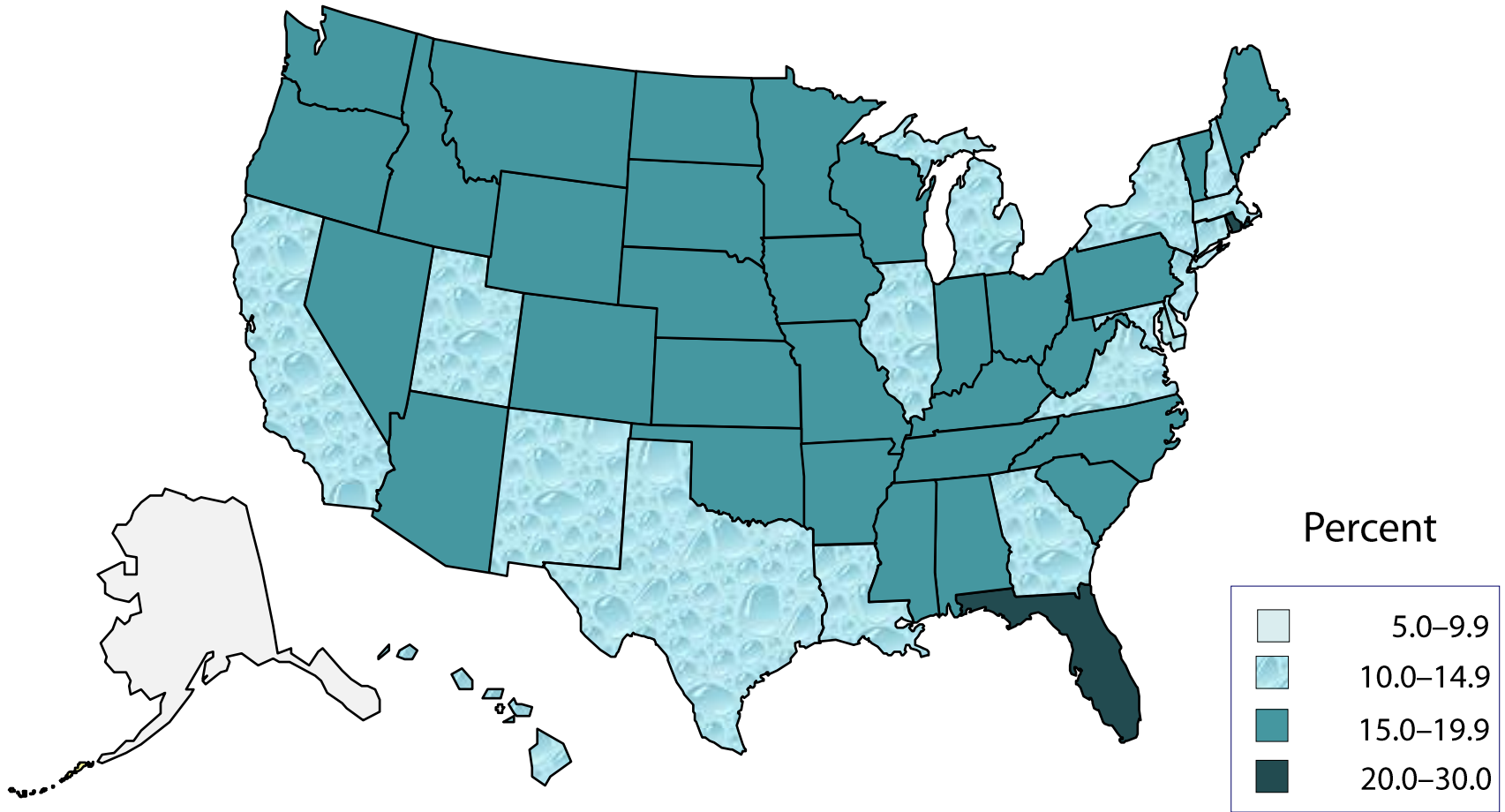
Federal Interagency Forum on Aging-Related Statistics. Older Americans 2012: Key Indicators of Well-being, select data from Table 1a Available at [www.agingstats.gov/agingstatsdotnet/Main\\_Site/Data/2012\\_Documents/docs/EntireChartbook.pdf](http://www.agingstats.gov/agingstatsdotnet/Main_Site/Data/2012_Documents/docs/EntireChartbook.pdf)

# Population $\geq 65$ Years Old United States, 2000



U.S. Census Bureau, 2003. Available at: [www.census.gov/population/projections/data/state/st\\_comp-chg.html](http://www.census.gov/population/projections/data/state/st_comp-chg.html)

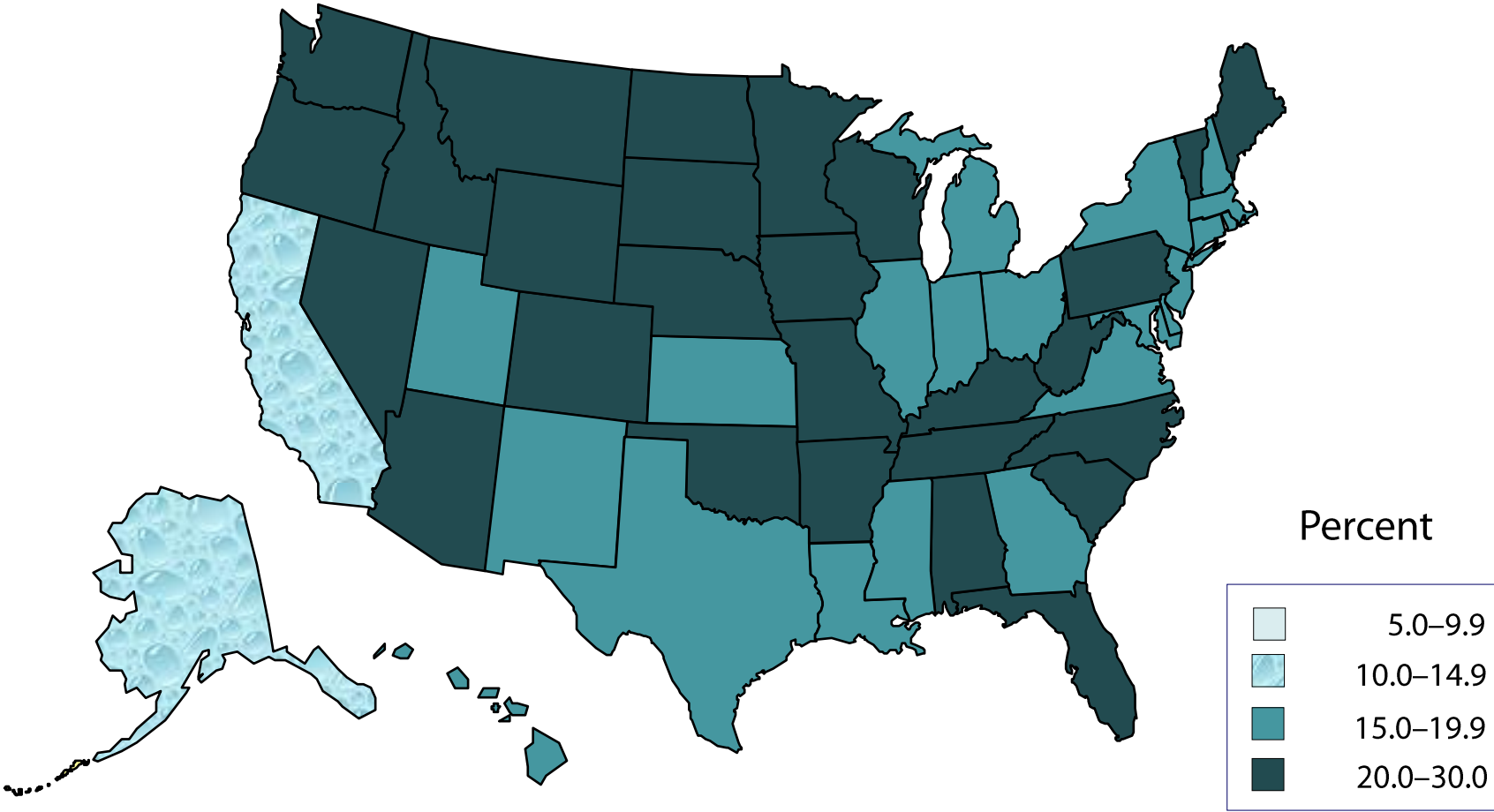
# Population ≥65 Years Old United States, 2015



U.S. Census Bureau, 2003. Available at: [www.census.gov/population/projections/data/state/st\\_comp-chg.html](http://www.census.gov/population/projections/data/state/st_comp-chg.html)

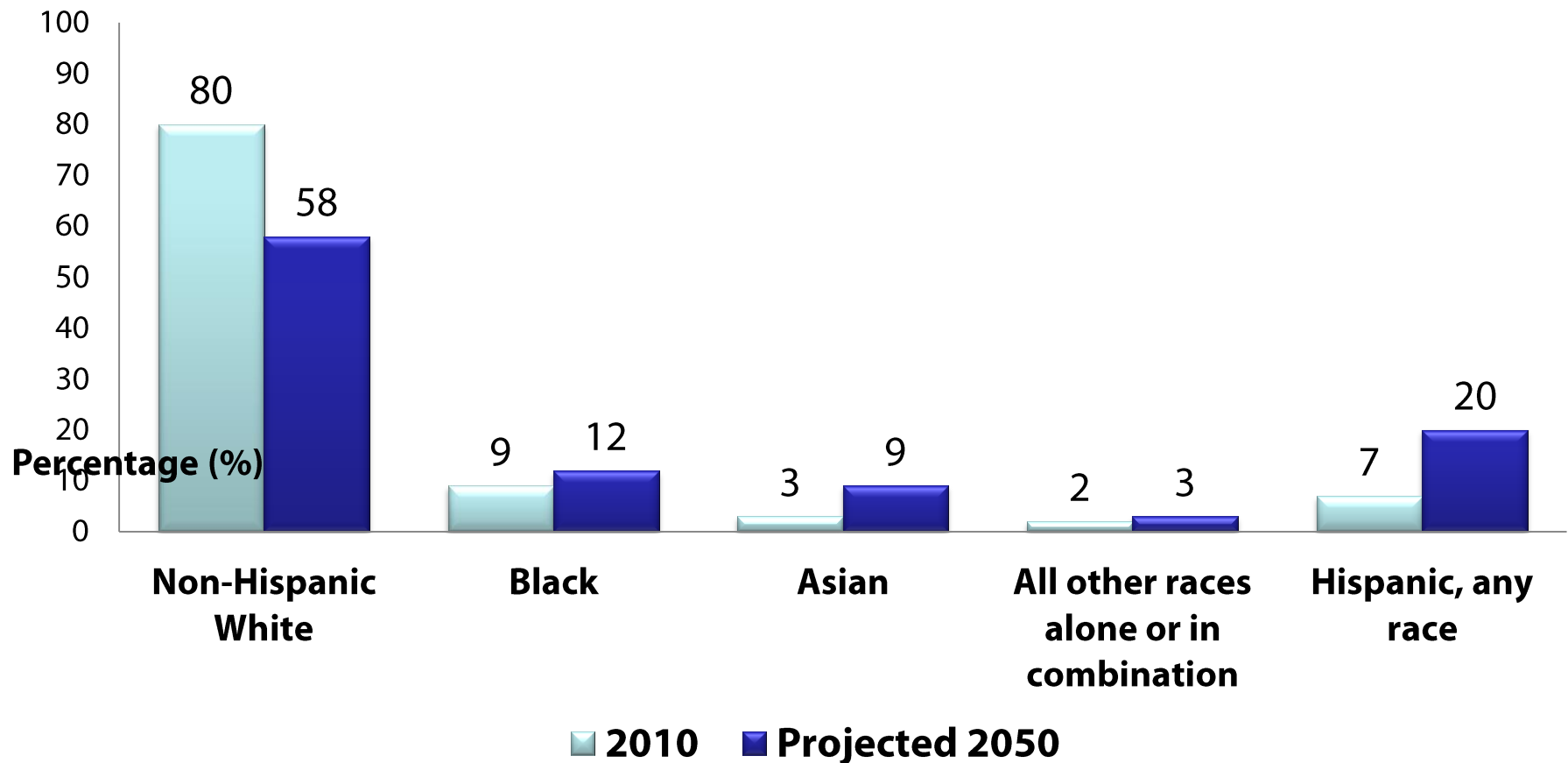


# Population ≥65 Years Old United States, 2025

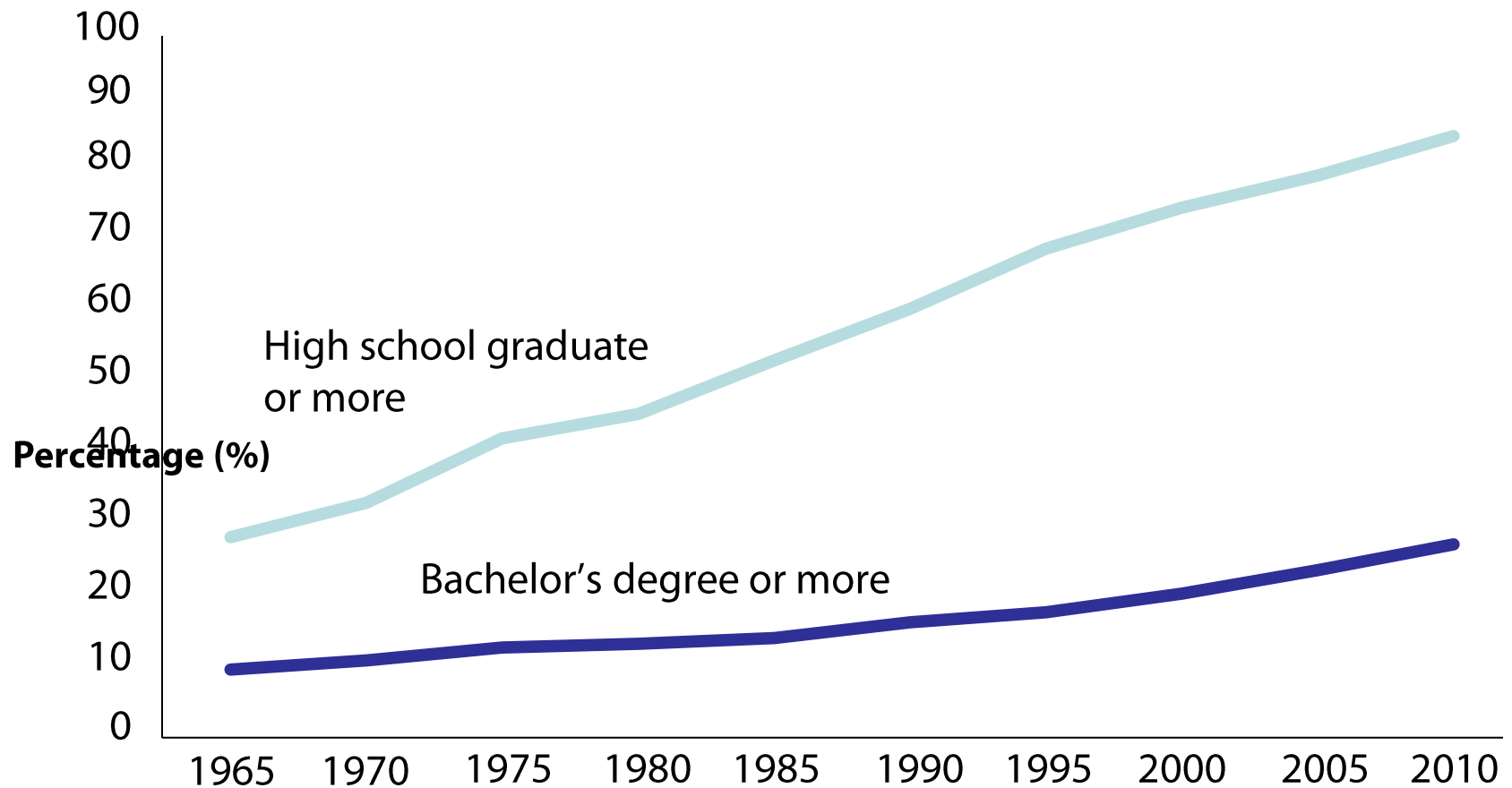


U.S. Census Bureau, 2003. Available at: [www.census.gov/population/projections/data/state/st\\_comp-chg.html](http://www.census.gov/population/projections/data/state/st_comp-chg.html)

# Population ≥65 Years Old by Race and Hispanic Origin United States, 2010 and Projected 2050



# Educational Attainment of Population $\geq 65$ Years Old United States, 1965–2010



# Life Expectancy by Age and Sex of Population ≥65 Years Old, United States, 2009

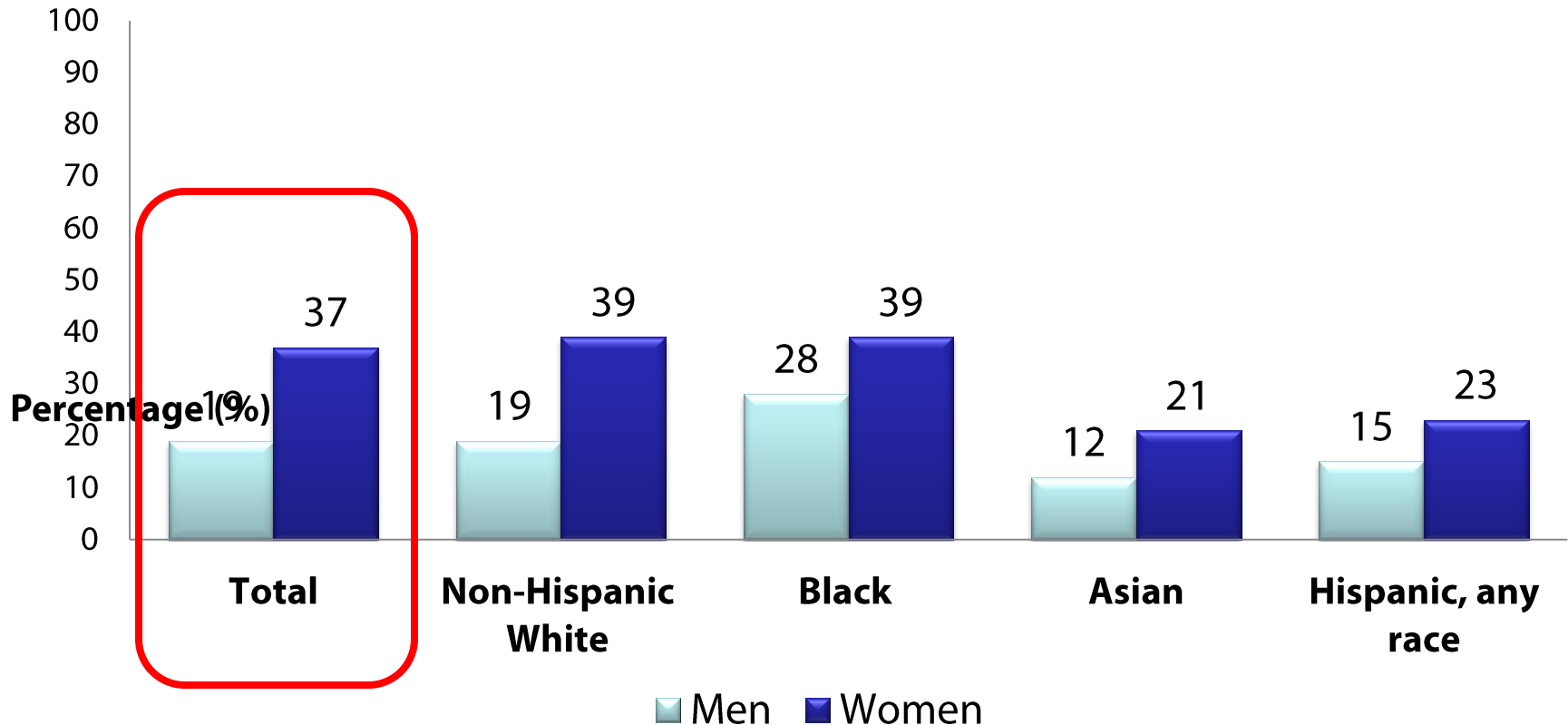
## Average Years of Life Remaining

At birth	Men	76.0
	Women	80.9

At age 65	Men	17.6
	Women	20.3

At age 85	Men	5.9
	Women	7.0

# Percent of Population ≥65 Years Old Who Live Alone, United States, 2010





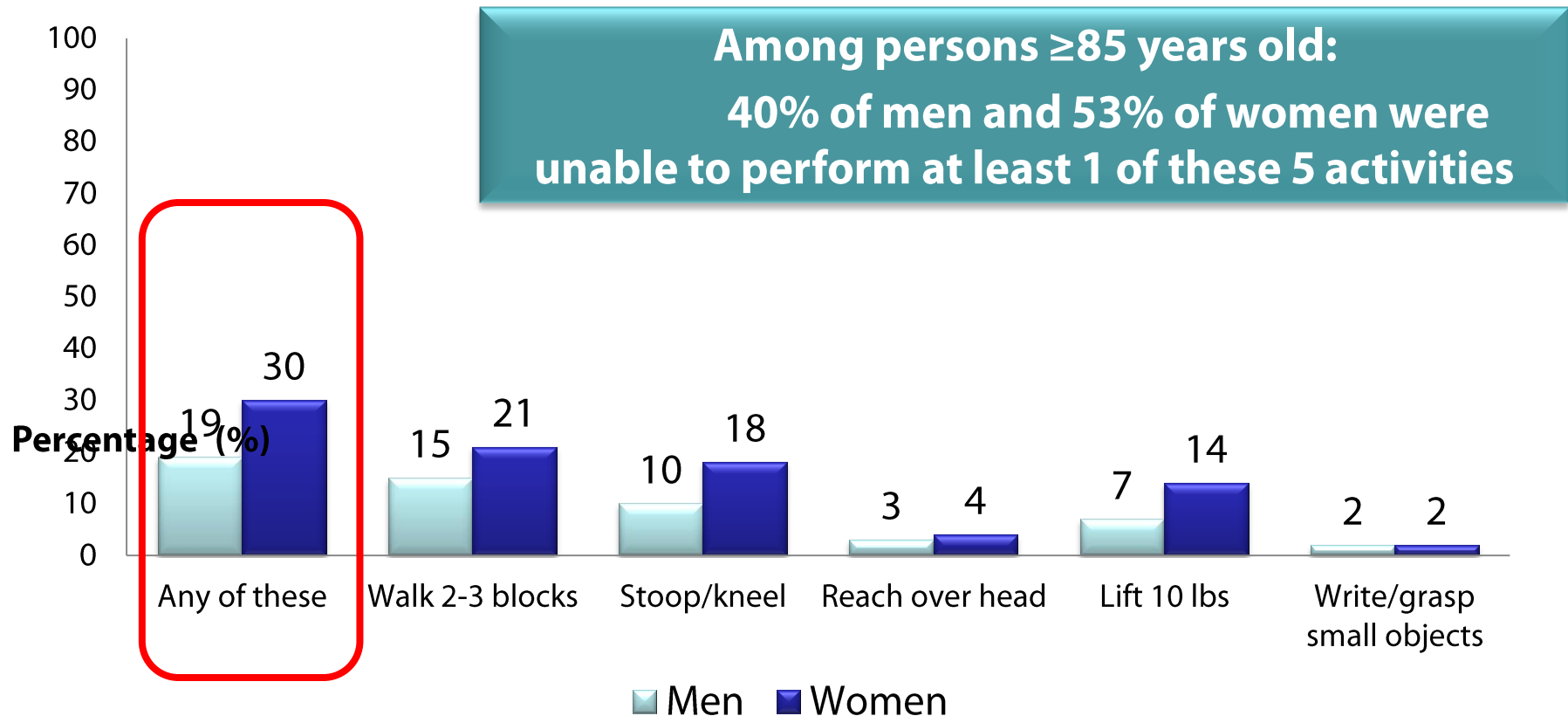
# Living Arrangements of Population $\geq 65$ Years Old United States, 2009

- ❑ In 2009, only 4% of Medicare recipients  $\geq 65$  years old were in a long-term care facility



**Most older adults live in the community**

# Population ≥65 Years Old Unable to Perform Select Physical Functions, by Sex United States, 2009



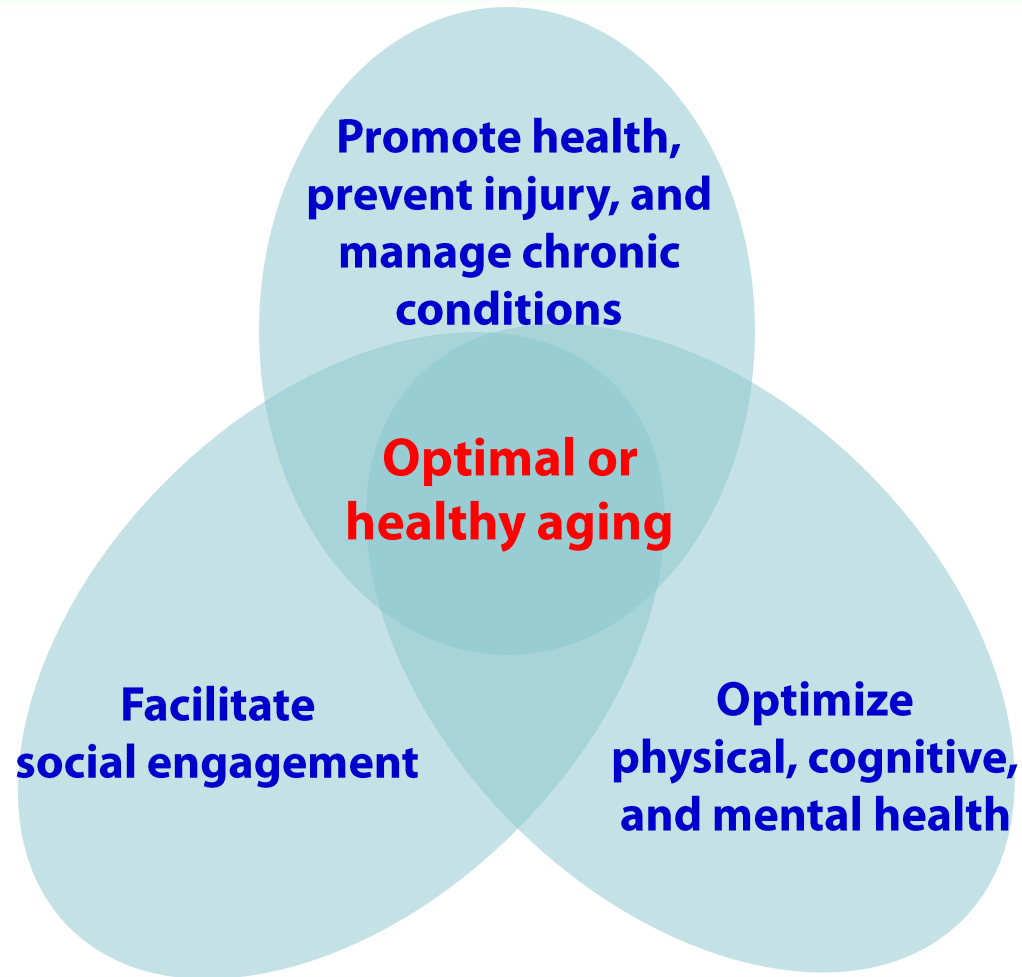
# Chronic Conditions and Older Adults

## ❑ Multiple chronic conditions ( $\geq 2$ concurrent chronic conditions)

- 68% of those  $\geq 65$  years old
- 83% of those  $\geq 85$  years old

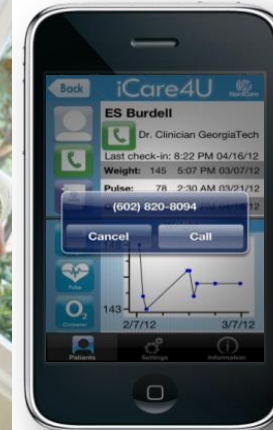
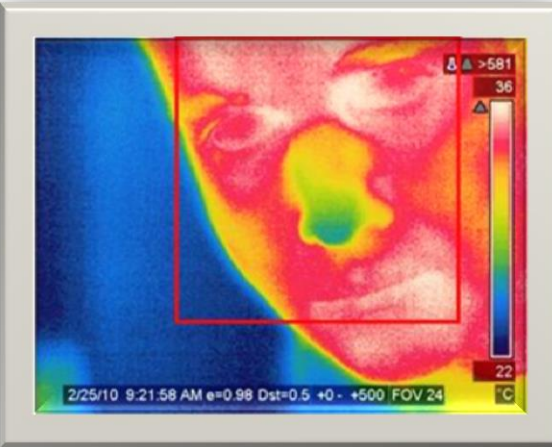


# Model of Healthy Aging



Modified from: Rowe JW, Kahn RL. *Successful Aging*. New York: Pantheon, 1998  
Marshall VW, Altpeter M. *Health & Social Work*. 2005; 30 (2): 135-144

# Supportive Design Strategies to Facilitate Function, Independence, and Safety



**Carrie Bruce, MA, CCC-SLP**

*Research Scientist*

Center for Assistive Technology and Environmental Access

Sonification Laboratory

Georgia Institute of Technology, Atlanta, GA



U.S. Department of  
Health and Human Services  
Centers for Disease  
Control and Prevention



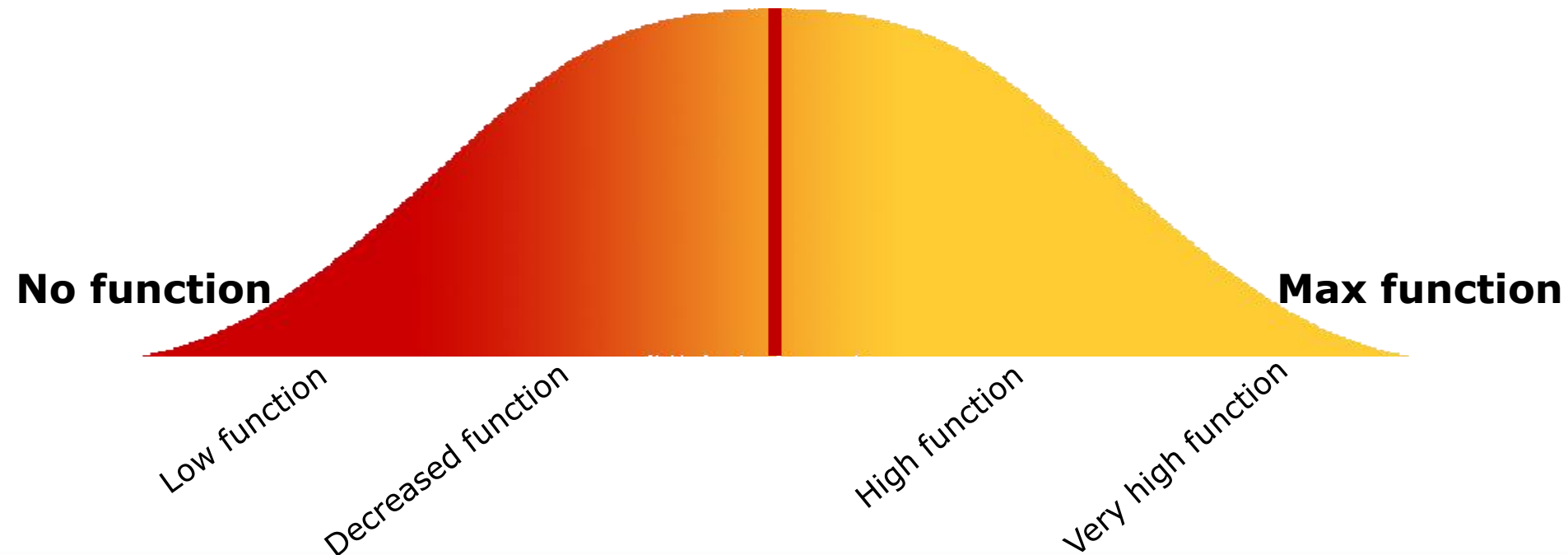
# Design as a Barrier or Facilitator to Function, Independence, and Safety

There is a direct relationship between *function, independence, and safety*, and the design of spaces and products



# Design and Function, Independence, and Safety

**Typical, everyday designs are largely intended for users with “average” level of function**



# Design as a Barrier or Facilitator to Function, Independence, and Safety

- ❑ **Typical, everyday design contributes to activity performance problems**
- ❑ **Activity performance problems in the home diminishes community participation**
  - Problems with kitchen, bathroom, and circulation-related activities are positively correlated to less mobility within the community



# Design as a Barrier or Facilitator to Function, Independence, and Safety

- ❑ **Supportive design in home and community settings has been repeatedly linked to positive outcomes**
  - Improvements in perceived and actual activity performance
  - Short- and long-term benefits



# Supportive Design Strategies to Facilitate Function, Independence, and Safety

**Design of spaces and products that support people with various levels of function across abilities**

## Specialized Design

Compensates for specific abilities and functional limitations



Assistive **Technology**



Accessible **Design**

## Universal Design

Promotes use by people with various abilities and a range of function levels





# Specialized Design

## ❑ Assistive technologies

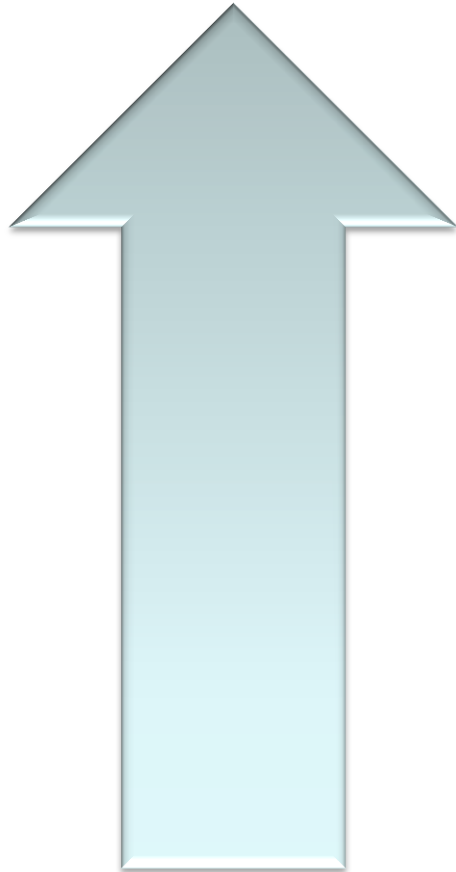
- Any item, piece of equipment, or product system, whether acquired commercially, modified, or customized, that is used to increase, maintain, or improve functional capabilities of individuals with disabilities

## ❑ Accessible designs

- Products, spaces, or site-built features, often promulgated through codes and standards (e.g., ADA), that compensate for functional limitations by minimizing environmental demands on individuals with disabilities



# Benefits of Specialized Design



## **Independence**

**Confidence in performing household activities**

**Effectiveness of caregivers**

**Frequency of travel to community destinations**

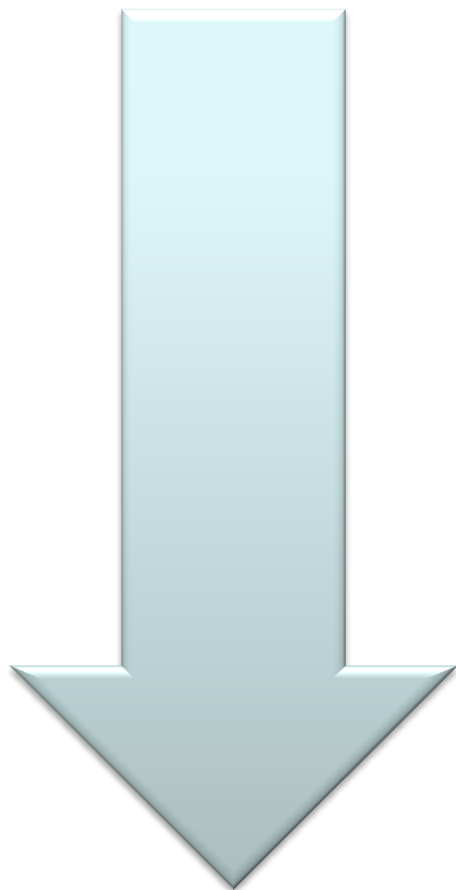
Yang HY, et al. J Aging Res. 2012;625758

Allen SL, et al. Gerontologist. 2006; 46(1):115-23

Mann WC, et al. Archives of Family Medicine. 199; 8(3): 210-17

Stark S. OTJR: Occupation, Participation and Health. 2004;24(1):32-9

# Benefits of Specialized Design



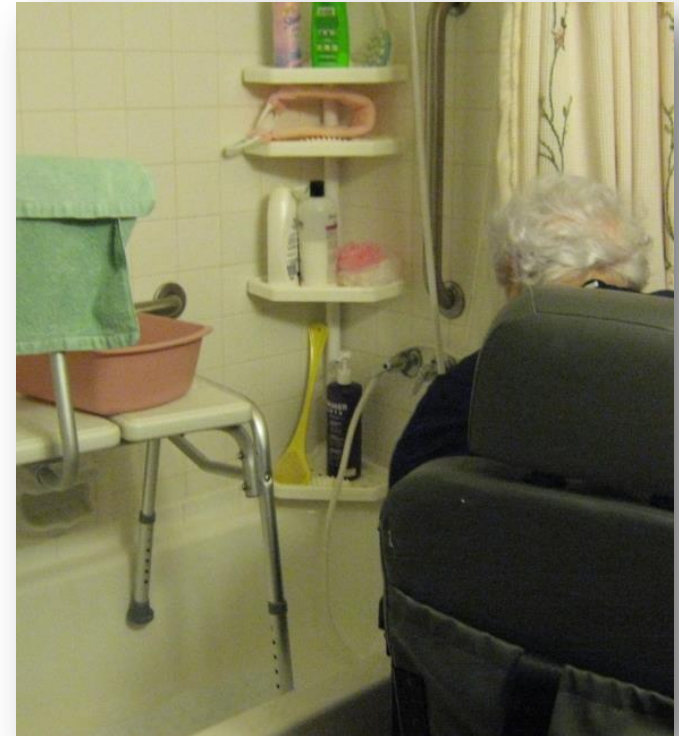
**Functional decline and  
disability**

**Likelihood of  
institutionalization**

**Risk of falls**

# Barriers to Specialized Design

- ❑ **Yuck factor**
  - Added on to cover up environmental barriers
- ❑ **Me-mentality**
  - Only supports specific types or levels of ability
- ❑ **Stigmatization**
  - It's clinical (i.e., hospital) in character
- ❑ **House hog**
  - It's big, independent of context, and independent of other design



# Universal Design

- ❑ **The design of all products and environments to be usable by all people to the greatest extent possible without the need for adaptation or specialized design**
- ❑ **Principles of universal design**
  - Equitable use
  - Flexibility in use
  - Simple and intuitive use
  - Perceptible information
  - Tolerance for error
  - Low physical effort
  - Size and space for approach and use





# Benefits of Universal Design

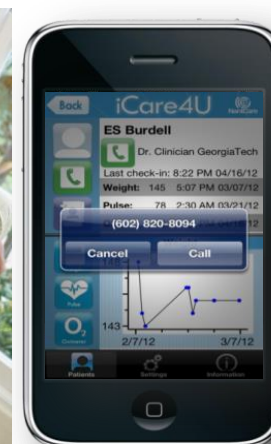
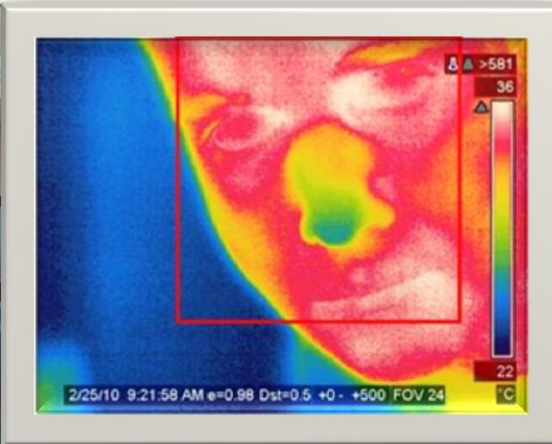
- ❑ **Creates everyday spaces and products that have personal scale and character**
- ❑ **Benefits multiple individuals**
- ❑ **Allows functionality across the lifespan of an individual**
- ❑ **Incorporates support for assistive devices**
- ❑ **Sets a baseline for usability that will reduce or eliminate need for specialized design**
- ❑ **Is compatible with ICF framework of activity and participation**



# Conclusion

- ❑ **Design of spaces and products for people who are aging should assume functional changes and the possibility of multiple morbidities**
- ❑ **Use of spaces and products is influenced by more than just function, independence, and safety outcomes**
- ❑ **Universal design is the ideal, but combinations of supportive design strategies may be the best solution**

# Researching Technologies for Healthy Aging



## Brian D. Jones, MSEE

*Director, Aware Home Research Initiative*

*Senior Research Engineer, Interactive Media Technology Center*

*Georgia Institute of Technology, Atlanta, GA*

**DISCLOSURE:** Brian Jones is an Advisory Board member and has stock options in Sensiotec, Inc.



U.S. Department of Health and Human Services  
Centers for Disease Control and Prevention

# Georgia Tech Vision of Healthy Aging Research

## Independence

Social engagement

Autonomy

Wellness

Live where one prefers



## Chronic

Self-management

Actionable

Personalized



Accountable care

Clinical care

Home care

## Integration

# The Georgia Tech Aware Home

## ❑ Authentic home environment

- Innovate the next home technology
- Perform human subject studies of our research in a controlled environment
- Test installation of solutions before deploying into peoples' actual homes





# Areas Where Technology Can Help

- Personal safety**
- Medication adherence**
- Social communication**
- Wellness**
- Health**
- Integration of data for holistic understanding**

# Safety

## Personal Emergency Response System (PERS)

- ❑ **Purpose: Faster response to emergencies by pressing a button**
- ❑ **Features might include**
  - User-initiated help button
  - Worn as pendant, watch, or on belt
  - Home landline and cellular connectivity
  - Two-way speaker in base station
  - 24/7 monitoring
  - GPS to track location when pressed



**MobileHelp System**



# Safety

## Detection of Falls

### ❑ PERS capability plus automatic fall detection

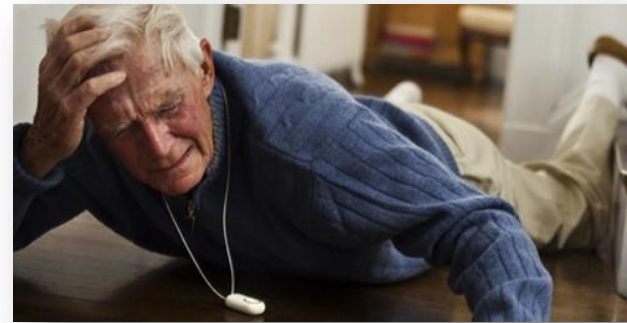
- Accelerometer sensor detects patterns that are similar to a fall

### ❑ Worn as

- Chest strap, pendant, belt

### ❑ Connectivity

- Phone line, cellular/GPS



Philips Lifeline



MobileHelp MyHalo Communicator and Tracker



# Safety

## Ambient (Passive) Monitoring

### Advanced in-home monitoring

- Motion sensing (passive infrared)
- Automatic monitoring of routine
  - Out of bed
  - Bathroom time
  - Kitchen
  - Medicine cabinet
- Door sensors
  - Household doors
  - Refrigerator doors
  - Cabinet doors
- Rules-driven response



QuietCare System



CloseBy System

# Safety

## RemindMe Use Case

### ❑ Appliances in the home can cause hazards

- Oven, stove, iron, space heater

### ❑ Intelligent ambient alerting can help

- RemindMe uses a picture on the wall in common areas to draw attention
  - Lights light when iron is ON
  - Lights blink when iron is ON and no motion in the ironing room



# Medication Adherence

- ❑ Pill boxes
- ❑ Reminders (watch)
- ❑ Smartphone apps



GreatCall MedCoach

- ❑ Smart pill bottles



CleverCap

- ❑ Automated dispenser



AMAC MedSmart



TabSafe

# Social Communication

## ❑ Challenges

- Simplification of tasks required to communicate successfully
- Reduced dexterity, vision, and hearing problems
- Lack of computing knowledge



Jitterbug phones



Celery (fax to e-mail)

## ❑ Solutions

- Easier e-mail
- Cell phones
- Skype/FaceTime
- Tablets
- Social networking



FaceTime on iPad2



ASUS Eee Videophone

# Social Communication

- ❑ **OnaCom: Accessible solution for communicating with younger generations, without computing knowledge**
  - Single interface for communication: text, e-mail, instant messaging
  - Physical interface for low vision



OnaCom devices: generation 2 (left) and 3 (right)

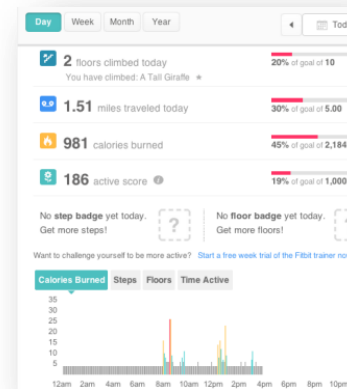
# Wellness (Self-tracking)

## □ Automatically record information relevant to well-being

- Weight: Wireless scale
- Exercise: Wireless pedometer
  - Minutes active
  - Minutes sedentary
  - Exertion
- Sleep: Wireless pedometer



BodyMedia Fit tracker and web dashboard



FitBit pedometer and scale products and dashboard

# Visualizing Trends in Potentially Related Data





# Wellness Mashups

## ❑ Salud! Mobile: Automate the capture of information and generate useful observations for the user

- Steps (FitBit)
- Sleep (FitBit)
- Weight (Withings scale)
- Location (Android phone)
- Weather (phone)
- Free or busy calendar (phone)
- Self-report (food, mood, pain)

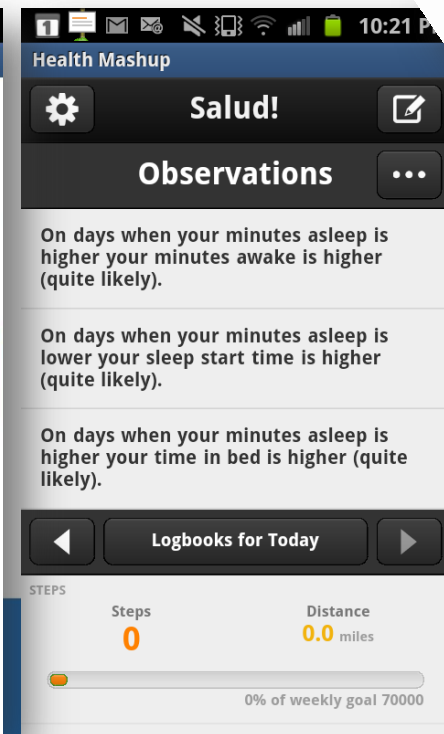
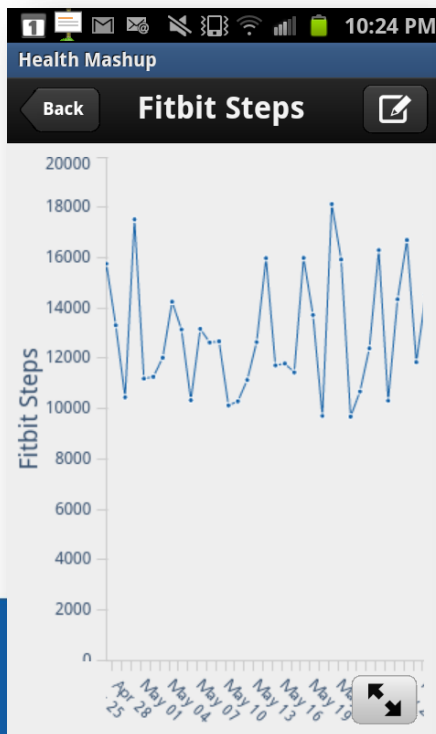




# Wellness Mashups

## Integration of data

- Observations generated automatically from correlations of captured information against other recorded information



# Health at Home

## Wellness data applicable to health

- Exercise
- Nutrition
- Weight

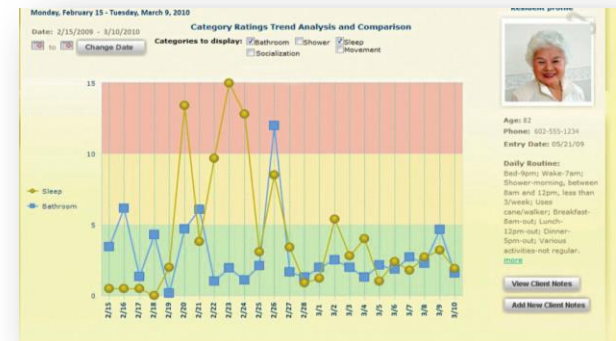
## Telehealth and home monitoring

- Vitals measurements
- Medication tracking

## Longitudinal trends



Intel Health Guide



WellAware Trends

# Health Sensing Research

## ❑ What does a “typical day” look like?

- On the electric and waterlines

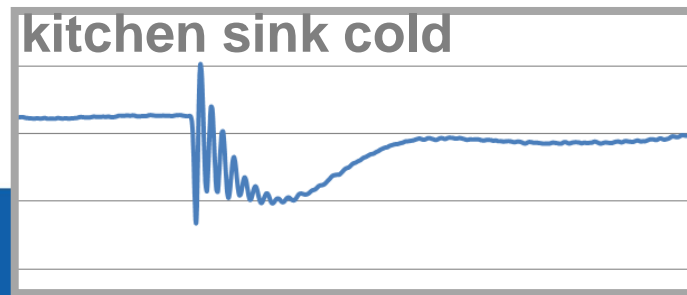
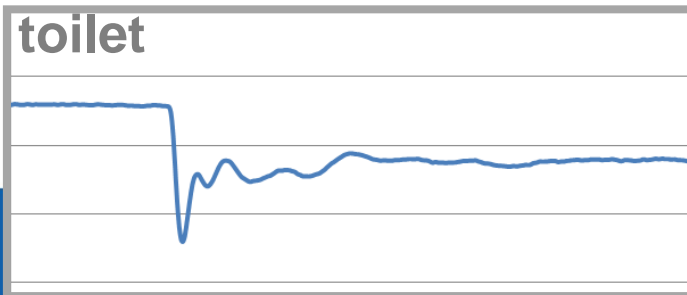
## ❑ Can trends in water and electricity use be monitored to detect changes in people’s behavior and health?



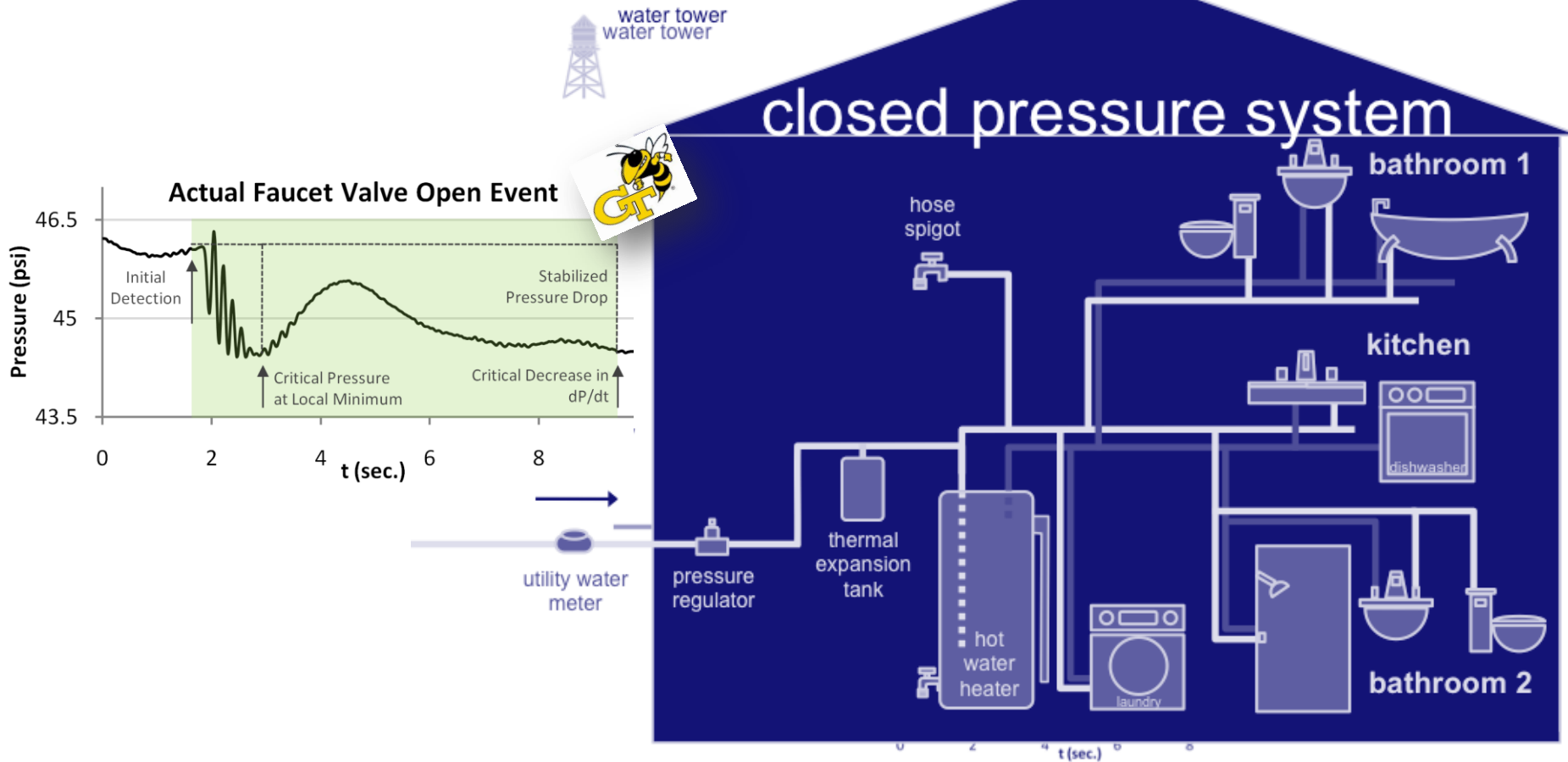
- Electrisesense: System can detect noise on the power line
  - Noise signals can identify an electrical load (light switch)



- Hydrosense: System measures pressure changes on the waterlines
  - Pressure patterns can identify fixture use (toilet, shower)

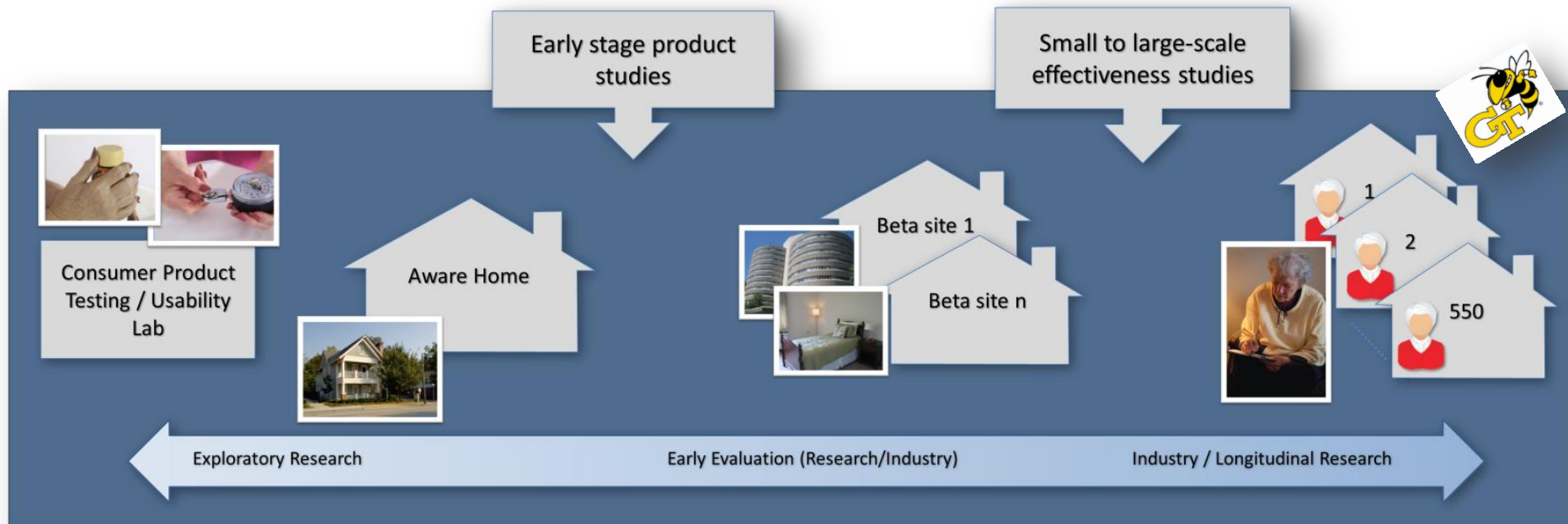


# Health Waterline Sensing Research



<http://ubicomp.cc.gatech.edu/papers/hydrostream-chi2012.pdf>

**HomeLab is a network of participants  $\geq 50$  years old willing to evaluate technology from research or from industry in their homes and lives.**

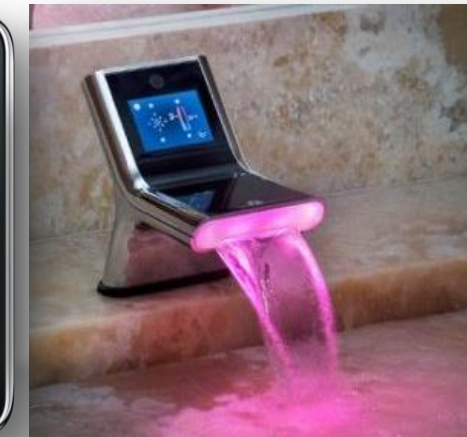
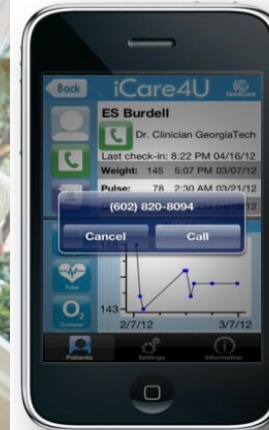
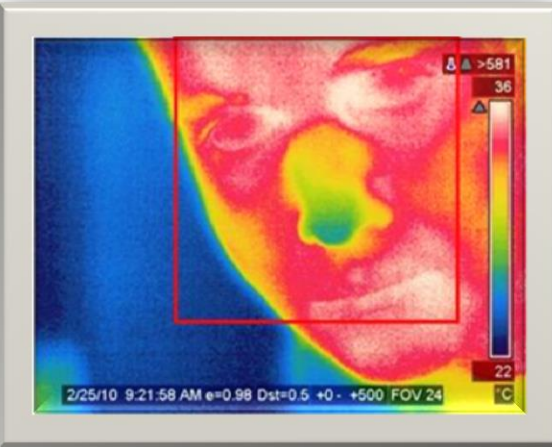


## **Georgia Tech research: Improve today's technology solutions to address greater challenges facing the aging population tomorrow**





# Individual-Centered Technology



**Leanne West, MS Physics, MS EE**

*Principal Research Scientist*

*Director, Landmarc Research Center*

*Associate Director, Petit Institute for Bioengineering and Bioscience*

*Georgia Tech Research Institute, Atlanta, GA*

**DISCLOSURE:** Leanne West is the owner/founder of Intelligent Access, LLC.

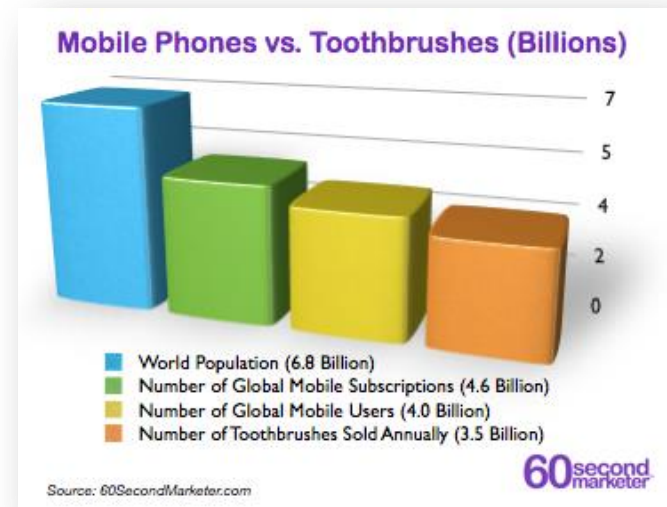


**U.S. Department of Health and Human Services**  
Centers for Disease Control and Prevention



# Individual-Centered Health – Why Now?

- ❑ **Technology is no longer a limiting factor**
- ❑ **People expect information on the go, in real time**
- ❑ **More people own a mobile phone than a toothbrush**
- ❑ **“Apple hires health sensor talent, likely for iWatch”**
- ❑ **“Mobile health sensor market to hit \$5.6B by 2017”**





# Intelligent Bathroom: Sensors in the Home

## ❑ Sensor suite

- Home/assisted living, extended-care facility, hospitals

## ❑ Data fusion

- Sensors
  - Chronic condition
  - Medication
  - At-risk patients
  - Activities of daily living
- Patient data

## ❑ Long-term trends

## ❑ Monitored by healthcare professional or caregiver





# Intelligent Bathroom: Sensors in the Home

## ❑ Intelligent mirror

- Interactive (speech control, visual tests)
- Eye tracking
- Face recognition (identify patient)
- Cameras
  - Infrared (temperature)
  - Visible (color changes, movement)
- Image analysis



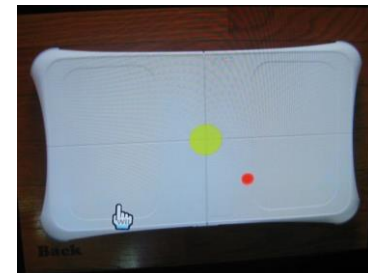
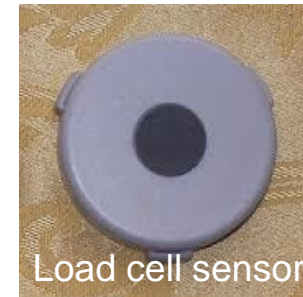
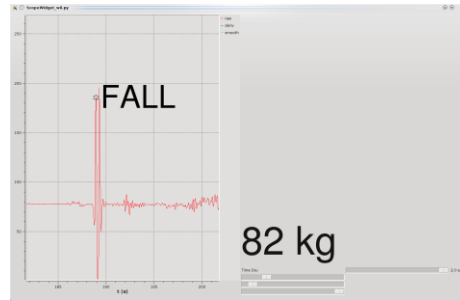


# Intelligent Bathroom: Sensors in the Home

## □ Intelligent floor (pressure sensors, etc.)

- Weight
- Balance
- Falls
- Gait
- Triggers

Results showing fall/weight



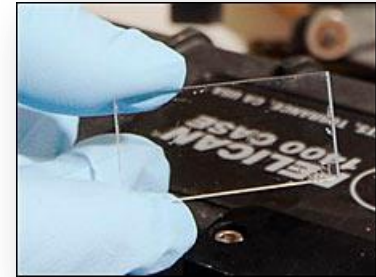
- Has the person entered the bathroom?
- Which person entered? Based on weight and in conjunction with face recognition from mirror
- Has a person stepped off floor into the shower and for how long?



# Intelligent Bathroom: Sensors in the Home

## ❑ Intelligent toilet

- Chemical/biological sensor
  - Blood, protein, drugs, etc. in 24-hour urine sample
- Antibody targeted for specific bacteria, virus, or protein



Chem/bio sensor chip

## ❑ Other possible sensors

- Toothbrush
- Water sensor for shower
- iHouse smart faucet
  - Face recognition
  - Temperature and flow control
  - Color coding



Intelligent faucet



Urine collection cup



# iCare4U (app)

- ❑ Assists caregiver (family member or professional)
- ❑ Alerts in near real time of vital sign reading
- ❑ Provides readings and history at a glance
- ❑ Easy access to patient, doctor, or other designees







# Sensiotec: Remote Vital Signs Monitoring

- ❑ Fits under mattress or in chair
- ❑ Collects respiratory rate and heart rate
- ❑ Detects movement
- ❑ For use at home or in hospital



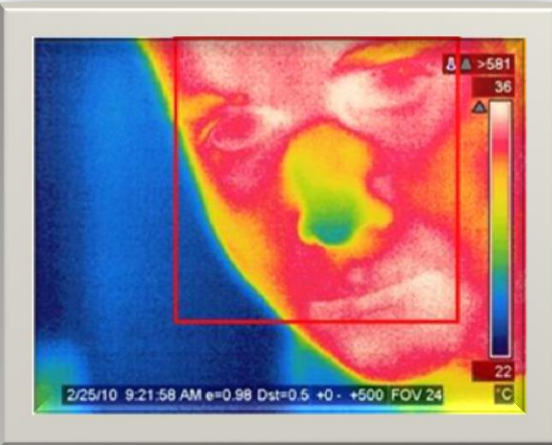
<http://sensiotec.com/>



# Thank You



# Way Forward



**Lynda A. Anderson, PhD**

*Healthy Aging Program Director*

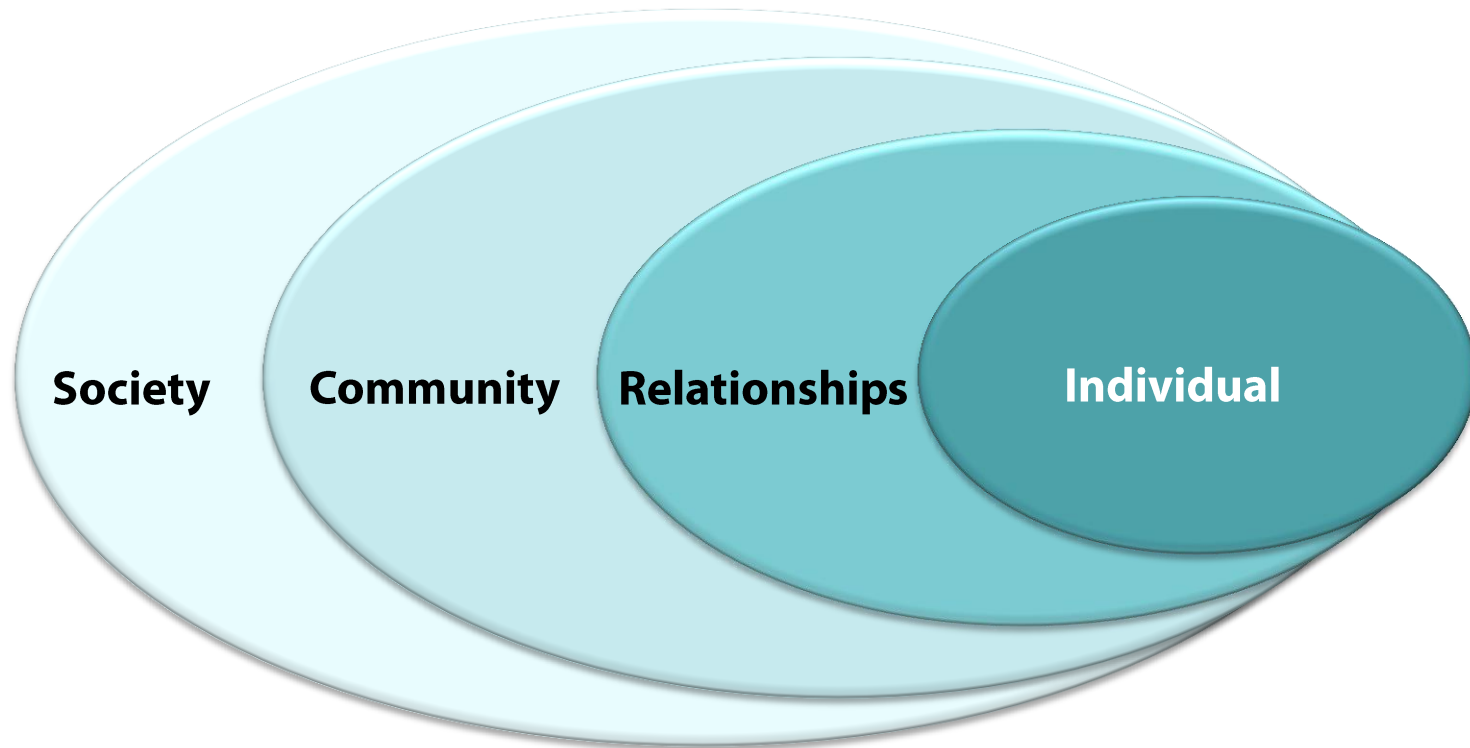
Applied Research and Translation Branch

Division of Population Health

National Center for Chronic Disease Prevention and Health Promotion

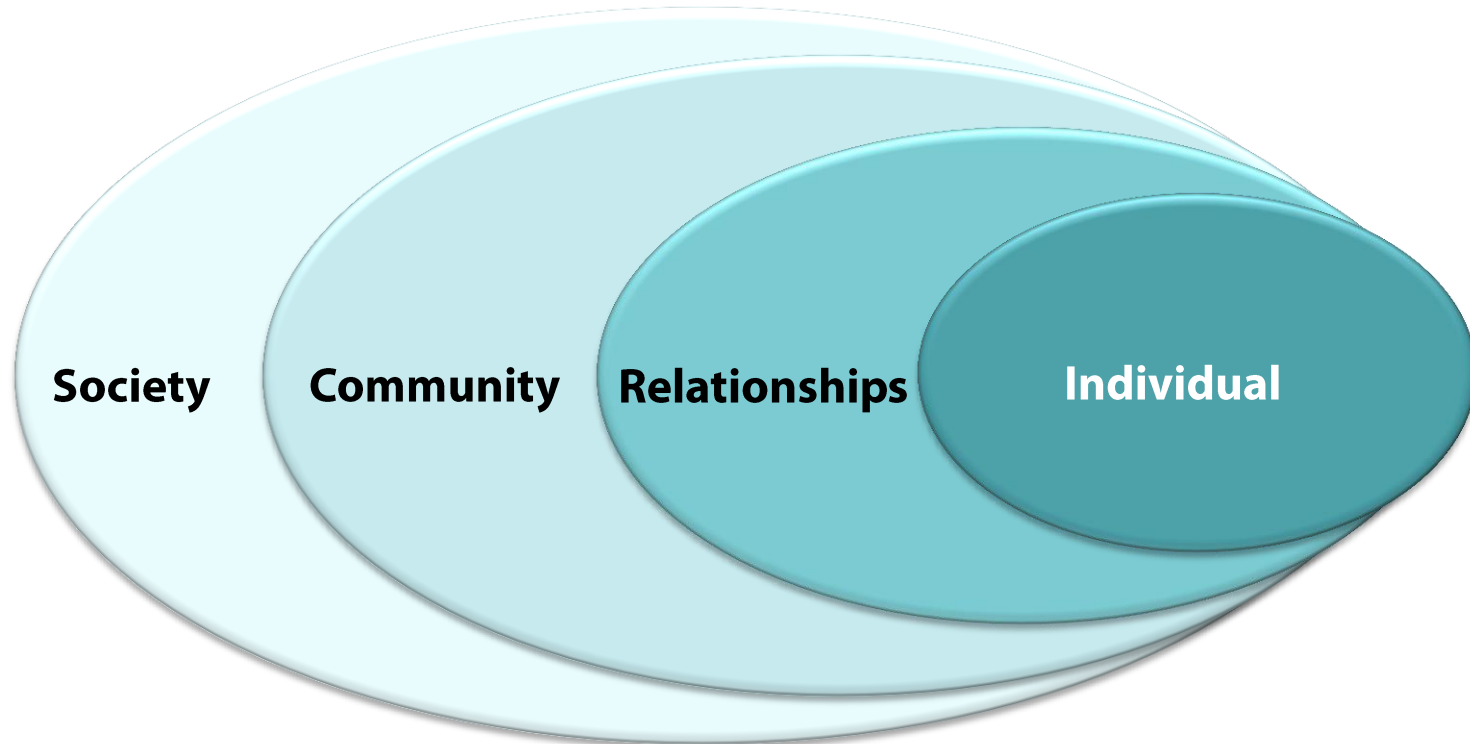


# Social Ecological Model



Dahlberg LL, Krug EG. Violence—a global public health problem. In: WHO World Report on Violence and Health, 2002. Available at [http://whqlibdoc.who.int/publications/2002/9241545615\\_chap1\\_eng.pdf](http://whqlibdoc.who.int/publications/2002/9241545615_chap1_eng.pdf)

# Social Ecological Model



**Smart homes  
"Intelligent" bathroom**

**Medication reminders (pill box reminder  
to automated dispensers)**

**Universal design  
Social communications**

**Patient-safety monitoring  
(e.g., special apps to alert family or  
professional caregivers)**

# Aging and Technology

## Public Health Challenges and Opportunities

### ❑ **Accessibility**

- Use of technology is increasing but still limited
- Adults  $\geq 65$  years old used Internet or e-mail
  - 38% in 2008
  - 53% in 2012

### ❑ **Affordability**

- Costs covered by individuals and families as out-of-pocket expenses

### ❑ **Adaptability and adoptability**

- Need to address an increasingly diverse population
- Need to overcome stigma to increase adoption of new technologies

# Aging and Technology

## Public Health Challenges and Opportunities

### ❑ **Confidentiality and privacy issues**

- Meet ethical standards and regulatory guidelines for protection of information

### ❑ **Scalability and sustainability**

- Build on robust body of work from pilot programs
- Conduct applied research on testing and translating technologies into public health practice
- Engage older adults to help ensure they benefit as well as our society benefits from their contributions



# CDC PUBLIC HEALTH GRAND ROUNDS

## Technology and Health Aging Safely and More Independently

